



Lydgate Junior School Curriculum Progression for PE





At Lydgate Junior School we play fairly, we respect and celebrate the success of others and we have fun.

Core Themes	Engage	Be Active
Cooperate	Persevere	Compete

Curriculum Overview

	Year 3	Year 4	Year 5	Year 6
Autumn 1	Agility and Coordination Fundamentals	OAA Dodgeball	Athletics: indoor/outdoor Hockey	Gymnastics: Speed Height Performance Volleyball
Autumn 2	Dance: Machines Netball	Dance: Romans Tag rugby	Gymnastics: Bridges Football	Dance: WW2 Netball
Spring 1	Gymnastics: Symmetry and Asymmetry Handball	Dance: Rainforest Hockey	Dance: Get Set 4PE Basketball	Dance: The Haka/Yoga Tag Rugby
Spring 2	Gymnastics: Pathways, Stretching and Curling Athletics	Gymnastics: receiving body weight and rolling Basketball	Gymnastics: Flight Tennis	Gymnastics: Mirroring and Matching Tennis
Summer 1	Core Strength: Pilates Tennis	Yoga Tennis	Dance: City Life Cricket	Health Related Fitness Cricket
Summer 2	Dance: Greek and Spanish Flamenco Rounders	Indoor athletics Cricket	OAA Rounders	Bench ball Athletics: School Games Day Preparation

	Year 3	Year 4	Year 5	Year 6
Dance	Copy, remember and perform a dance phrase.	Copy, remember and adapt set choreography.	Accurately copy and repeat set choreography in different styles of dance showing a good sense of timing.	Perform dances confidently and fluently with accuracy and good timing.
	Create short dance phrases that communicate an idea.	Choreograph considering structure individually, with a partner and in a group.	Choreograph phrases individually and with others considering actions, dynamics, space and relationships in response to a stimulus.	Work creatively and imaginatively individually, with a partner and in a group to choreograph longer phrases and structure dance considering actions, space, relationship and dynamics in relation to a theme.
	Use canon, unison and formation to represent an idea.	Use action and reaction to represent an idea.		
	Match dynamic and expressive qualities to a range of ideas.	Change dynamics to express changes in character or narrative.	Confidently perform choosing appropriate dynamics to represent an idea.	Improvise and combine dynamics demonstrating an awareness of the impact on performance.
	Use counts to keep in time with a partner and group.	Use counts when choreographing short phrases.	Use counts accurately when choreographing to perform in time with others and the music	Use counts when choreographing and performing to improve the quality of work.

	Year 3	Year 4	Year 5	Year 6
Fundamentals Running	Change direction quickly. Understand and show how the body moves at different speeds	Change direction quickly under pressure. Demonstrate when and how to accelerate and decelerate	Demonstrate improved body posture and balance when changing direction. Accelerate and decelerate appropriately for the situation	Change direction with a fluent action. Can transition smoothly between varying speeds
Balance	Demonstrate balance when performing other fundamental skills	Demonstrate good balance and control when performing other fundamental skills	Consistently demonstrate good balance when performing other fundamental skills	Show fluency and control when travelling, landing, stopping and changing direction
Jumping & Hopping	Link jumping and hopping actions	Link hopping and jumping actions with other fundamental skills	Demonstrate good technique and coordination when linking jumps	Demonstrate good technique when jumping and hopping for distance and height. Fluently link jumps together
Skipping	Jump and turn a skipping rope	Consistently skip in a rope	Show a range of skills when skipping in a rope	Consistently show a range of skills when skipping in a rope
Throwing	Throw a variety of objects changing action for accuracy and distance	Throw with some accuracy and power towards a target area	Show accuracy and power when throwing for distance	Show accuracy and good technique when throwing for distance

	Year 3	Year 4	Year 5	Year 6
Games through invasion, net and wall, striking and	Dribble the ball with one hand with some control in game situations	Link dribbling the ball with other actions with increasing control.	Use dribbling to change the direction of play with some control under pressure	Use dribbling to change the direction of play with control under pressure
fielding and target games	Dribble a ball with feet with some control in game situations	Change direction when dribbling with feet with some control in game situations	Dribble with feet with some control under increasing pressure	Use a variety of dribbling techniques to maintain possession under pressure
	Use a variety of throwing techniques in game situations	Use a variety of throwing techniques with increasing success in game situations	Use a variety of throwing techniques with some control under increasing pressure	Use a variety of throwing techniques including fake passes to outwit an opponent
	Kick towards a partner in game situations	Kick with increasing success in game situations	Use a variety of kicking techniques with some control under increasing pressure	Select and apply the appropriate kicking technique with control
	Catch a ball passed to them using one and two hands with some success	Catch a ball passed to them using one and two hands with increasing success	Catch and intercept a ball using one and two hands with some success in game situations	Catch and intercept a ball using one and two hands with increasing success in game situations
	Receive a ball sent to them using different parts of the foot	Receive a ball using different parts of the foot under pressure	Receive a ball using different parts of the foot under pressure with increasing control	Receive a ball with consideration to the next move
	Strike a ball with varying techniques	Strike a ball using varying techniques with increasing accuracy	Strike a ball using a wider range of skills. Apply these with some success under pressure	Strike a ball using a wider range of skills to outwit an opponent Apply these with increasing control under pressure
	Change direction with increasing speed in game situations	Change direction to lose an opponent with some success	Use a variety of techniques to change direction to lose an opponent	Confidently change direction to successfully outwit an opponent
	Use space with some success in game situations	Create and use space with some success in game situations	Create and use space for self and others with some success	Effectively create and use space for self and others to outwit an opponent
	Use simple tactics individually and within a team	Use simple tactics to help their team score or gain possession	Understand the need for tactics and can identify when to use them in different situations	Work collaboratively to create tactics within their team and evaluate the effectiveness of these

	Year 3	Year 4	Year 5	Year 6
Gymnastics	Complete balances with increasing stability, control and technique	Use body tension to perform balances both individually and with a partner	Show increasing control and balance when moving from one balance to another	Combine and perform more complex balances with control, technique and fluency
	Demonstrate some strength and control when taking weight on different body parts for longer periods of time	Demonstrate increasing strength, control and technique when taking own and others weight	Use strength to improve the quality of an action and the range of actions available	Demonstrate more complex actions with a good level of strength and technique
	Demonstrate increased flexibility and extension in their actions	Demonstrate increased flexibility and extension in more challenging actions	Use flexibility to improve the quality of the actions they perform as well as the actions they choose to link them	Confidently transition from one action to another showing appropriate control and extension for the complexity of the action
	Choose actions that flow well into one another both on and off apparatus	Plan and perform sequences showing control and technique with and without a partner	Create and perform more complex sequences of actions with a good level of quality, control and technique with and without a partner	Plan and perform with precision, control and fluency, a sequence of actions including a wide range of skills

	Year 3	Year 4	Year 5	Year 6
OAA (Outdoor and Adventurous Activity)	Follow instructions from a peer and give simple instructions	Accurately follow instructions given by a peer and give clear and usable instructions to a peer	Use clear communication when working in a group and taking on different roles	Communicate with others clearly and effectively when under pressure
	Work collaboratively with a partner and a small group, listening to and accepting others' ideas	Confidently communicate ideas and listen to others before deciding on the best approach	Begin to lead others, providing clear instructions	Confident to lead others and show consideration of including all within a group
	Plan and attempt to apply strategies to solve problems	Plan and apply strategies to solve problems	Plan and apply strategies with others to more complex challenges	Use critical thinking skills to form ideas and strategies, selecting and applying the best method to solve a problem
	Orientate and follow a diagram/map	Identify key symbols on a map and use a key to help navigate around a grid	Orientate a map confidently using it to navigate around a course	Confidently and efficiently orientate a map, identifying key features to navigate around a course
	Reflect on when and why challenges are solved successfully and use others' success to help them to improve	Watch, describe and evaluate the effectiveness of their team strategy, giving ideas for improvements	Explain why a particular strategy worked and alter methods to improve	Accurately reflect on when challenges are solved successfully and suggest well thought out improvements

	Year 3 & Year 4	Year 5 & Year 6
Social, Emotional,	Encourage and motivate others to work to their personal best.	Share ideas with others and work together to decide on the best approach to a task.
Thinking	Work with others to achieve a shared goal.	Lead others and show consideration of including all within a group.
	Work with others to self manage games.	Communicate with others clearly and effectively.
	Persevere when finding a challenge difficult.	
	Understand what their best looks like and they work hard to achieve	Understand what maximum effort looks and feels like and show determination to achieve it.
	it.	Use different strategies to persevere to achieve personal best.
	Begin to use rules showing awareness of fairness and honesty.	Compete within the rules showing fair play and honesty when playing independently.
	Show an awareness of how other people feel.	Confident to attempt tasks and challenges outside of their comfort zone
	Pupils make quicker decisions when selecting and applying skills to a	
	situation. E.g. who to pass to and where to move.	Reflect and evaluate their performances both as a group and as an individual and suggest areas for improvement.
	Select and apply from a wider range of skills and in response to a task.	Recognise and explain their thought process when playing games or
	Provide feedback using key terminology. actions	completing tasks. E.g I moved here because my teammate was over
		there. Identify their own and others' strengths and areas for development
		providing sensitive feedback and can suggest ways to improve. Select and apply appropriate skills for the situation when under
		pressure.